

**INTERIOR DESIGN COURSE DESCRIPTIONS****ALL COURSES ARE THREE (3) SEMESTER CREDITS UNLESS OTHERWISE NOTED****ID 1001 History of Art and Design**

An historic period is recognizable by a definite style of architecture, art, furniture, fashion, etc. The appreciation of art through the ages is the basic foundation on which interior designers build concepts.

**ID 1002 History of Islamic Art**

Islamic Art covers all aspects of life including building, interior, and decorative elements. This subject traces back to the 17<sup>th</sup> century and stresses upon geometrical designs created in harmonious discipline as the most profound principle of Islamic Art. Prerequisite: ID 1001

**ID 1003 Twentieth Century Design**

This historical period enables us to appreciate and review technology and see how inventions contributed to the change in designs. This era brought an impressive wave of democratization. It includes the benefits of design available not just for the noble and wealthy but for all classes and economic levels. Prerequisite: ID 1002

**ID 1010 Introduction to Interior Design**

This subject gives an in depth and methodical approach to the discipline. It enables students to broaden their creative vision by developing their aesthetic senses, which further enhance their technical and professional skills.

**ID 1011 Principles and Elements of Applied Art**

All of these principles and elements exist in nature from where the basic inspiration of designing is evoked. The study of these principles is the foundation for all works of art. Prerequisite: ID 1010

**ID 1012 Furniture, Furnishing, and Accessories**

Furniture serves the most important function of a home-comfort. Furnishings are the little touches that make rooms bloom. If the floor and walls are the body of a room, the furnishings are the soul. Accessories provide the chance to introduce color and spirit to a room. Prerequisite: ID 1011

**ID 1013 Residential Design**

The variety of human activities within residential systems is formidable. Therefore, maximum utilization of available space is the main concern of the designer. This course explores human dimensions and residential space in terms of the major functions that must be accommodated in every home. Prerequisite: ID 1010

**ID 1014 Commercial and Institutional Design**

The most obvious element in all sorts of commercial designs is the interface between the customer, display and sales personnel. Therefore a complete knowledge of anthropometry is of paramount importance. If this interface is not adequate the effectiveness of the business will be diminished. Institutions include schools, nurseries, hospitals, health clubs, gymnasiums, laboratories, etc. The height, accessibility, and use of equipment should be of a standard necessary to satisfy the majority of users. Prerequisite: ID 1013

**ID 1016 Building Client Profiles**

Understanding client requirements, ideas, and aspirations requires personal contact and repeated meetings. The client is a layperson. Interpreting the ideas of a client requires a deep study of lifestyle. Prerequisite: ID 1015

**ID 1020 Freehand Drawing and Sketching**

Sketching is the basic element of drawing and has paramount importance for an interior designer. A practice of this exercise will compile into a sketchbook forming a unique journal and an invaluable archive of the student's ideas and mental processes.

**ID 1030 Architectural Methodology**

An introduction to the use of scale and proportion helps in understanding the main principle of drafting and the production of accurate technical drawings.

**ID 1031 Developing Floor Plans**

Designers use a visual language to communicate their ideas. Just as with any other language, architectural drawings are subject to conventions. These are then translated to practically represent ideas.

Prerequisite: ID 1030

**ID 1032 Entourage and Presentation**

Good drawing quality provides for a readable floor plan. It should present a good pictorial view from above. Students learn presentation techniques including a broad range of graphic subtleties that represent these intricacies. Prerequisite: ID 1031

**ID 1033 Building Codes and Acoustical Planning**

Building codes deal with almost every area of building planning, design, and construction. To compound matters the students have to learn the technical language so that the details of these standards are thoroughly understood. Prerequisite: ID 1032

**ID 1034 Furniture Placement and Spatial Quality**

When planning the placement of furniture, the interior decorator keeps in mind the visual weight of the parts of the room and of the furniture pieces. Along with creating a visual balance, a focal point or center of interest is also created. Then the furniture is strategically placed to attract attention towards it. Prerequisite: ID 1033

**ID 1035 Ecology and Landscaping**

The landscape is a total experience that relates to all the elements and relationships on a site including those extending to the site periphery and its surroundings. Installation of all the landscaping elements must be coordinated with other construction work on the site. Prerequisite: ID 1033

**ID 1036 Major Systems and Services of the Building Shell**

One of the most important facets of professional practice is to know when and how to use consultants. Relevant consultants include lighting designers, code specialists, acoustic consultants, and furniture and equipment manufacturers. This kind of knowledge is difficult to achieve in a classroom. Rather, it is usually gained through experience in fieldwork. Prerequisite: ID 1033

**ID 1040 Elementary Auto CAD**

This course familiarizes students with the fundamental commands and tools of Auto CAD. Lectures include ways to start a drawing, usage of tool bars, specification of co-ordinates and setting up of objects.

**ID 1041 Two- and Three-Dimensional Objects**

This course will cover all the commands and procedures for drawing and modifying objects in 2 and 3 dimensions. In addition, control of the drawn objects with layers, extension, elevation and dimensions will be taught. Prerequisite: ID 1040

**ID 1042 Rendering and Animation Techniques**

Students learn to explore the presentation of 3-D models using, shading, rendering, and other techniques. Lectures include application of materials, effects of light, and animations used in 3-D models. Prerequisite: ID 1041

**ID 1043 Photoshop Application**

In this course students are taught how essential features of Adobe Photoshop can be added to 3-D models. This course is particularly helpful in designing projects for the final portfolio. Prerequisite: ID 1042

**ID 1050 Model Construction**

Model construction is the medium through which the interior designer can show what is going on in the design scheme. Models offer a real opportunity to be creative and inventive. Working with models gives students insight into the properties of hard or soft material, curved or angular forms, etc., in order to engage the correct choice of medium. Prerequisite: ID 1031

**ID 1060 Furniture Design and Construction**

Interior designers are directly involved with the type and quality of furniture they recommend. Thorough knowledge of furniture design and construction are the foundation of such recommendations. If the client desires a unique piece, the designer has to keep in mind the size, form, and quality of wood used. Success in the construction of furniture depends on its balance, stability, joints, and finish. Students construct furniture pieces using various types of joints and finishes. Prerequisite: ID 1035

**ID 1070 Workshop I - Renovation**

Methods involved in creating renovations bring life back to interiors, which have lost their true purpose and have become less efficient for the current lifestyle. This course explores the skills needed to “update the dated.”

**ID 1071 Workshop II - Upholstery and Furnishing**

The inner construction of an upholstered piece determines its comfort and quality. An upholstered piece should last a lifetime with only the need to replace the fabric. Students adapt fresh ideas to create upholstered projects of their choice. Prerequisite: ID 1070

**ID 1072 Workshop III - Modular and Multi-Purpose Furniture**

Students design and construct finished products of modular and multipurpose furniture. This practice gives practical insight into workmanship, which is the strongest demand of the subject. Prerequisite: ID 1012

**ID 1080 Research and Presentation**

Research work is based on design media, visits to historical sites, and construction sites, along with material and furniture workshops. Students prepare reports and presentations using Auto CAD.

**ID 4990 Portfolio Presentation**

A portfolio is the visual language used to communicate and represent ideas. This is the work that is technically excellent, provocative, and engaging. It involves the extremely important skills of editing and choosing the best projects for compilation.

**ID 4995 Graduation Display Exhibition**

This event displays and exhibits a student collection over a period of three years. Student projects reveal an expression of creativity, practicality, and suitability in the job market.